Learning from Home - Brooke Avenue Public School



Stage 3 (Years 5 and 6) – Week 1, Term 3

The following timetable can be used by students to support learning at home. All tasks have been linked to syllabus outcomes. If technology is available at home, please use the attached links to support learning.

	Monday	Tuesday	Wednesday	Thursday	Friday
Daily task		Match socks and sort washing.	Wash the dishes.	Make your bed.	Help an adult with an outside activity.
Morning	Pupil Free Day	Agenda Read the activities for Tuesday and make up an agenda for the day. After finishing each task tick off and initial.	Agenda Read the activities for Wednesday and make up an agenda for the day. After finishing each task tick off and initial.	Agenda Read the activities for Friday and make up an agenda for the day. After finishing each task tick off and initial.	Agenda Read the activities for Thursday and make up an agenda for the day. After finishing each task tick off and initial.
		English What is Personification? Watch the Personification video	English What is a Simile? Watch the Similes video below or read through	English What is a Metaphor? Watch the Metaphor video below or read	English What is a Literary Description? You will watch the video



Monday	Tuesday	Wednesday	Thursday	Friday
	below or read through the slideshow (attached in this package). The teacher will guide you as you learn how to identify, explain and create examples of personification. Throughout the lesson, you will be asked to pause the video to complete an activity on the activity sheets.	the slideshow (attached in this package). The teacher will guide you as you learn how to identify, explain and create examples of simile. Throughout the lesson, you will be asked to pause the video to complete an activity on the activity sheets. https://vimeo.com/414983738	through the slideshow (attached in this package). The teacher will guide you as you learn how to identify, explain and create examples of a metaphor. Throughout the lesson, you will be asked to pause the video to complete an activity on the activity sheets. https://vimeo.com/417894	below or read through the slideshow (attached in this package) about identifying and finding examples of literary descriptions in texts. The teacher will guide you as you learn how to identify, explain and create a literary description. Throughout the lesson, you will be asked to pause the video to complete an activity on
	https://vimeo.com/41214 6252/0433ee690b	Activity Sheet 1: What is and isn't a simile?	588 Activity Sheet 1:	the activity sheets. https://vimeo.com/42060
	Activity Sheet 1: Volcano Brainstorm	Read the tasks and record your answers on	Newsflash! Create a Newsflash	3399
	Using the activity sheet, address the success criteria by brainstorming	the activity sheet. Activity Sheet 2: Using	graphic organiser on your understanding of metaphors.	Activity Sheet 1: Literary Description Puzzle Highlight key features in
	vocabulary to describe a volcano.	images to create similes Brainstorm vocabulary	Activity Sheet 2: Venn Diagram	the two character descriptions (from the video) using the puzzle
	Activity Sheet 2: Newsflash Create an attention-	that matches the image and create similes using the vocabulary.	Use the Venn diagram to compare and contrast a simile and a metaphor.	as a guide on what to highlight. Write annotations about what
	grabbing poster that personifies a volcano.	Activity too hard? Complete a range of	Activity too hard? Use your own words to	literary descriptions are being used in the text extracts.

Monday	Tuesday	Wednesday	Thursday	Friday
	Activity Sheet 3: Personification Match Up Use the success criteria to match the noun to a human characteristic. Activity too hard? Complete one simple sentence with a more obvious pair such as trees and waving. Activity too easy? Create an extended piece of writing with more examples of personification. Extension Activity: Read some poetry and find more examples of personification.	predictable similes, such as, as light as a as hot as Activity too easy? Find examples of simile within texts you are reading and find ways to rewrite them as non-examples. Extension Activity: Create an advertisement for a product with a simile slogan. For example, the cupcake is as soft as the fur on a newborn kitten. The advertisement could be a poster or a film.	explain to a family member what a metaphor is. Whilst completing daily tasks, make examples of metaphor, for example, whilst eating breakfast: "Eating is pure happiness!" or "This is a mountain of food!" Activity too easy? Your child might present their understanding of metaphor into a news report and interview family members for suggestions. Extension Activity: Create a newspaper article or a teaching video to teach someone about metaphors.	Activity too hard? Find adjective clues that focus only on a character's physical appearance first such as 'matted' or 'smooth' to describe their physical feature of hair. When confident, look for adjectives to describe a character's behaviour or actions such as 'kindhearted'. Activity too easy? Find further examples of literary descriptions that focus on a setting od a story. Still look for clues to describe physical features such as the metaphor: "The water was an emerald glistening in the sunlight". Extension Activity: Find literary descriptions in different pieces of writing such as in news articles and travel brochures.

ay Tuesday	Wednesday	Thursday	Friday
Time to stop and refuel.	Eat, play, have fun. Self-dire	ected outside activities wher	e possible.
Mathematics Multiplication Toss Game Watch the Multiplication Toss Video https://sites.google.com /education.nsw.gov.au/ s3-math-digital- resource- 1/multiplication-toss- part-2?authuser=0 Download 1cm square paper or create some from paper at home. Create the number spinner. Instructions: Each player takes a turn to spin both of the spinners. If a 3 and 6 are spun, players can either draw around a block of 3 sixes (3 rows of 6) or 6	Mathematics Closest to 100 Watch the Closest to 100 video https://sites.google.com/ education.nsw.gov.au/s3 -math-digital-resource- 1/closest-to-100 Instructions: Players shuffle the cards and put them in a central pile. One person takes 6 cards and places them face up for everyone to see. The goal is to use addition and subtraction to get as close to a total of 100 as possible. Each card can only	Mathematics Let's Get Magical! Watch the Let's Get Magical video https://sites.google.com/ education.nsw.gov.au/s3 -math-digital-resource- 1/lets-get- magical?form=MY01SV& OCID=MY01SV Instructions: • Choose a 3-digit number where each digit is smaller than the previous one (but they don't have to be in order. For example, 982 or 531.) • Then, reverse the digits and subtract the second number from the first one. So, if I had chosen 531, I	Mathematics Basketball Toss Watch the Basketball Toss video https://sites.google.con education.nsw.gov.au/ 3-math-digital-resource 1/basketball-toss Instructions: Mark a clear 'startin line' for your basketball toss. Take 3 big steps from your starting line and place a basket, bucket or container at the end. Stand at your startin line and throw your socks with your right hand. Throw your socks,
	Mathematics Multiplication Toss Game Watch the Multiplication Toss Video https://sites.google.com /education.nsw.gov.au/ s3-math-digital- resource- 1/multiplication-toss- part-2?authuser=0 Download 1 cm square paper or create some from paper at home. Create the number spinner. Instructions: Each player takes a turn to spin both of the spinners. If a 3 and 6 are spun, players can either	Mathematics Multiplication Toss Game Watch the Multiplication Toss Video https://sites.google.com /education.nsw.gov.au/ s3-math-digital- resource- 1/multiplication-toss- part-2?authuser=0 Download 1cm square paper or create some from paper at home. Create the number spinner. Instructions: Each player takes a turn to spin both of the spinners. If a 3 and 6 are spun, players can either Mathematics Closest to 100 Watch the Closest to 100 video https://sites.google.com/ education.nsw.gov.au/s3 -math-digital-resource- 1/closest-to-100 Instructions: Players shuffle the cards and put them in a central pile. One person takes 6 cards and places them face up for everyone to see. The goal is to use addition and subtraction to get as close to a total of 100 as possible.	Mathematics Multiplication Toss Game Watch the Multiplication Toss Video https://sites.google.com/ /education.nsw.gov.au/ s3-math-digital- resource- 1/multiplication-toss- part-2?authuser=0 Download 1 cm square paper or create some from paper at home. Create the number spinner. Instructions: Each player takes a turn to spin both of the spinners. If a 3 and 6 are spun, players can either Mathematics Closest to 100 Watch the Closest to 100 video https://sites.google.com/ education.nsw.gov.au/s3 -math-digital-resource- 1/closest-to-100 Instructions: Players shuffle the cards and put them in a central pile. One person takes 6 cards and places them face up for everyone to see. Instructions: Each player takes a turn to spin both of the spinners. If a 3 and 6 are spun, players can either

Monday	Tuesday	Wednesday	Thursday	Friday
	many squares are in the array. My 3 and a 6 could be: 3 sixes or 6 threes The game continues and players are not allowed to use any of the same squares twice. There are no overlapping areas. Eventually the space on the grid paper gets really small. Then, players really have to think. Think aloud when you are working though how you can fit in your multiplication. The winner is the player with	if they are able to reach exactly 100. Otherwise, they work out their points based on the difference between their total and 100. For example, if a team created a total of 98, they would score 2 points. • Keep a cumulative total of their difference to 100. The winner is the team to have the lowest points score at the end. Extension Activity: Include multiplication and division in the challenge. Change the target number to a bigger number to a bigger number than 100 (for example, try 137 or 956). Change the target number to a smaller number, for example, 35-hundredths (0.35). In this case, the numerals can	 Next, reverse your new number. For example, from 396 I can make 639. Finally, add these last two numbers together. For example, 396 + 639. Here comes the magic The answer is 1089! Extension Activity: 'Predict your number' puzzle 1. Choose a number in the grid and circle it. 2. Choose another number which is not in the same row or column as the first number and circle it. 3. Pick a third number which is not in the same row or column as either of the other numbers you have circled. 4. Pick a fourth number 	thing 10 times with your left hand. Repeat again. Try throwing backwards and with your eyes closed. Keep a record of your baskets and graph your results on a piece of paper. Extension Activity: Time yourself running a 10 metre distance. Record how many seconds it takes to run the 10 metres. Do this 10 times and record each length of time it takes in seconds.

Monday	Tuesday	Wednesday	Thursday	Friday
	the largest area blocked out after 10 spins. I rolled a 3 and a b gain what I don't have space so I can partition (spit my move) so b trees becomes 3 tures + 3 tures + 3 sixes = 3 tures + 2 tures = 2 tures	be worth tenths or hundredths. Use fewer cards to find a solution, or, change the rules so you use all the cards.	which is in no other column or row as the other circled numbers. 5. Add all 4 numbers which are circled together. 6. Your answer is 34. 1 2 3 5 6 7 9 10 11 13 14 15 7. Try this puzzle again. 8. Share it with a family member. 9. Explorehow does this work?	Draw a line graph to represent the length of time it took for each run. Did your times slow down or fasten up as you finished your 10 sprints? Why? How far did you run in total (if exactly 10m each time)? Calculate how long it would take to run 100 meters, 500 meters and 1kilometer (1000m) in seconds Convert these seconds to minutes and hours (60sec=1min, 60min=1hr). Using Google maps, calculate how many kilometres it is from your house to either a friend's house, the corner shop, school, train station or your favourite take away. How long would it take you to run there?

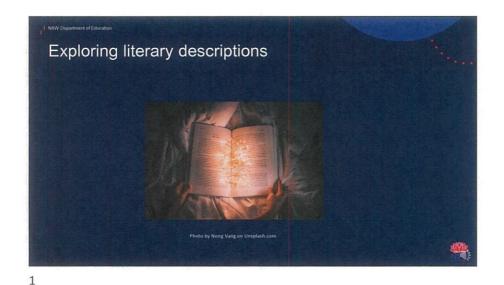
	Monday Tuesday		Wednesday	Thursday	Friday
		Science: Physical World – Australian Native Animals Choose an activity from the matrix and complete it.	Science: Physical World – Australian Native Animals Choose an activity from the matrix and complete it.	Science: Physical World – Australian Native Animals Choose an activity from the matrix and complete it.	Science: Physical World – Australian Native Animals Choose an activity from the matrix and complete it.
Break		Time to stop and refuel.	. Eat, play, have fun. Self-dire	ected outside activities when	re possible.
Afternoon		PE (Fitness and hand eye co-ordination) Daily Challenges Jogging on the spot for 5 mins. Did you get close? Find a wall or fence. Throw a tennis ball	PE (Fitness and foot eye coordination) Daily Challenges Star jumps for 5 mins. Did you get it done. Take breaks if it's too much in one go. Maybe break it up into 5x 1 min rounds.	PE (Fitness and hand eye co-ordination) Daily Challenges • Forward + Back + Side to side jumps. Follow this sequence and see if you can make that magic 5 min	PE (Fitness and Foot eye coordination) Daily Challenges Step ups. Find a step somewhere around the house. Try and step up and step down without turning

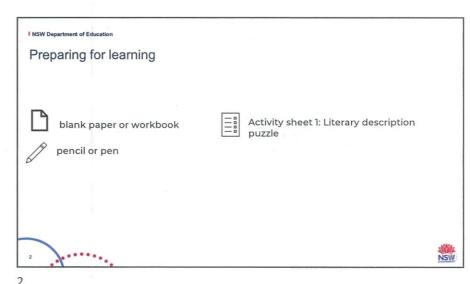
Monday	Tuesday	Wednesday	Thursday	Friday
	right-handed against the wall and try to catch it 100 times in a row. Move further back to make this challenge harder. Record the distance you made 10 catches from. Repeat with your left hand. How'd you do? Did you have some success in today's challenge?	Ever wanted to juggle a soccer ball? (that's where you keep the ball off the ground by kicking it with your foot or thigh) Well, this little lockdown gives you a great chance. My record is (8) I reckon you guys can beat that. Record to keep as proof:)	timer. Feel the burn! Find a tennis ball and a soccer ball. From 5 metres away (approx. 10 kid steps throw the tennis ball at the soccer ball. How many times could you do it. If this was too easy. Try left handed. Aim for you left hand throws to look like your right.	yourself around for 5 mins. A tip. Don't go super-fast to start off with. Set a medium pace and aim to make that sweet time of 5 mins. Find someone in the house to kick a footy or AFL ball to. From 5 metres away, see how many kicks you and your partner can do in a row.
	Creative Arts Optical Illusion Materials: Square piece of paper, lead pencil, permanent marker, ruler, bowl or round container Instructions: 1. Draw a circle in the middle of the page. To get the exact middle, use a ruler to draw a horizontal and vertical	Creative Arts Moving Lines (Take 1) Materials: A lead pencil, white card, ruler, 2 contrasting coloured felt pens OR a black felt pen, ideally, fine-tip felt pens in the same colour. Instructions: 1. Using your lead pencil, place a small, off-centre dot in the top (or bottom)	Creative Arts Moving Lines (Take 2) 5. You will need to colour alternate segments until they resemble a chequerboard. To avoid mistakes, label each segment in pencil first, so you know which colour to use.	Creative Arts Express yo-self Option 1: (Media Arts) Design and draw a character which could be included in an online game which is set in a city of the future. Write a paragraph which explains the personality of your character,

Monday	Tuesday	Wednesday	Thursday	Friday
	line to find the exact middle of your page. 2. Then, use a container to draw around the edge to get an exact circle. 3. Next, draw 6 curved lines horizontally and 6 curved lines vertically. We measured 1.5 cm from the edge of the circle. This gave it more of the rounded look. 4. Then, draw straight vertical and horizontal lines evenly in the background. 5. Once you are happy with the look, go over the lines with a permanent marker. 6. Colour the squares in a checkered sort of pattern both inside and outside the circle. We started from the middle of the circle to make sure we made no mistakes! 7. Finally, use a lead	2. Using a ruler, draw 6 lines that start at the edge of the page and pass through the dot, so the lines all intersect. Each line should start and finish at an edge. These intersecting lines will create triangular sections. Try to place your lines so that the sections are different widths, i.e. they're not all equidistant.	6. Start at the point where the lines intersect. Choose 1 colour and begin to fill in the alternating segments. Work your way around the design. It is best to use a fine-tipped pen at first, because the segments close to the dot are so small. 7. Gradually work your way out from the centre, shading the segments and using a thicker felt pen once the segments	describes their costume and outlines some of the phrases they might say within the game. Option 2: (Music) Imagine you are composing a piece of music to reflect a day at an amusement park. List the instruments you would use in your composition, giving reasons for your choices. Option 3: (Visual art) Draw a vase of your favourite flowers. Use a medium of your choice (charcoal, pencils, watercolours) to complete your artwork. Option 4: (Visual art again)

Monday	Tuesday	Wednesday	Thursday	Friday
	pencil to shade around one side of the circle to give the appearance of a shadow. Finished product should look a little like this! https://youtu.be/rpvv1k SNOqc Agenda Have you ticked and initialed your agenda for the day?	3. Start in one triangular section and draw a curved line across to the next section. Join this section to the next but change the direction of the curve. 4. Continue creating concentric curved lines, alternating the direction of the curve for each section. Gradually widen the bands as you move away from the dot where the lines intersect.	8. If you are working in a single colour, or in black and white, leave the rest of the segments white. If you are using a second colour, fill the contrasting segments in the same way. 9. When you are finished, your artwork should	Look up something of your personal interest on Arthubfor kids. What did you choose? How did it turn out? Option 5: (Dance) The truest expression of a people is in its dance and in its music. Bodies never lie Agnes de Mille. Write a paragraph to explain what this quote means to you. (Option 6): Drama Write a script for a short dramatic scene involving a crazy scientist, a laboratory assistant, and a test tube full of green sludge. (Option 7): Media Arts again

Monday	Tuesday	Wednesday	Thursday	Friday
		3	confuse the eye and appear to move by itself.	Design a storyboard for the opening scene in a
			10. Fantastic work. This must feel rewarding!	space exploration movie. Be sure to represent the events
			Agenda	from a variety of angles
		Great job Take a breather and we'll finish	Have you ticked and initialed your agenda for	e.g. wide shots, mid shots and close-ups.
		this bad boy off tomorrow!	the day?	Agenda
		Agenda		Have you ticked and initialed your agenda for
		Have you ticked and initialed your agenda for the day?		the day?

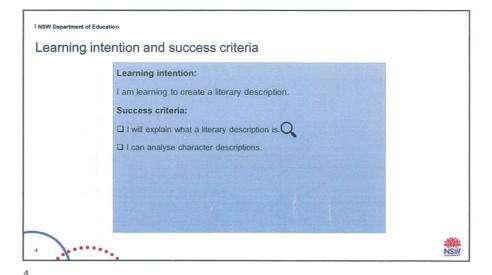




Learning intention and success criteria

Learning intention:
| am learning about and to identify literary descriptions.

Success criteria:
| will explain what a literary description is.
| can analyse character descriptions.



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I do...

A literary description is a creative way to describe a person, place or thing.

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I do...

Literary description purpose

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I do...

Literary description features

- Describes characteristic features of the subject, e.g. physical appearance, behaviour.
- Often forms part of other pieces of writing such as within a story or poetry.

I do...

Literary descriptions

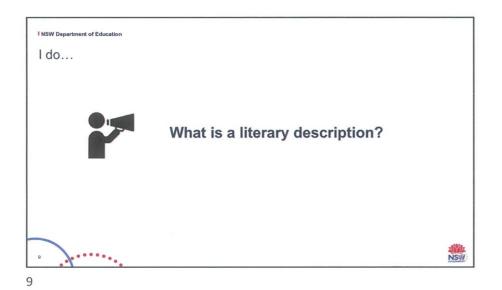
character setting

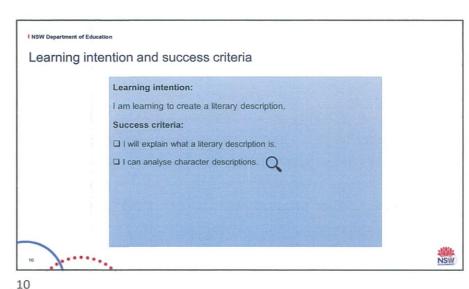
The purpose of a literary description is to describe people,

characters, places, events and things in an imaginative way .

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7





Character description

Physical characteristics

11

I do...

He was a big, beefy man with hardly any neck, although he did have a very large mustache. Mrs. Dursley was thin and blonde and had nearly twice the usual amount of neck, which came in very useful as she spent so much of her time craning over garden fences, spying on the neighbors. (p. 1)

- 'Harry Potter and the Philosopher's Stone' - J. K Rowling

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Character description

I do ...

14

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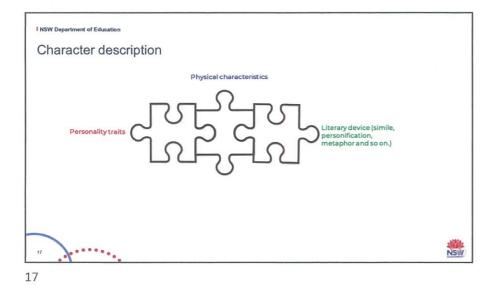
- 'Harry Potter and the Philosopher's Stone' - J. K Rowling



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15

Physical characteristics



I do...

A giant of a man was standing in the doorway. His face was almost completely hidden by a long, shaggy mane of hair and a wild, tangled beard, but you could make out his eyes, glinting like black beetles under all the hair.

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I do...

19

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I do...

18

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"He was tall, thin and very old, judging by the silver of his hair and beard, which were both long enough to tuck into his belt. He was wearing long robes, a purple cloak which swept the ground and high-heeled, buckled boots. His blue eyes were light, bright and sparkling behind half-moon spectacles and his nose was very long and crooked, as though it had been broken at least twice."

- 'Harry Potter and the Philosopher's Stone' - J. K Rowling

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Character description

Physical characteristics

Personality traits

Complex sentences

Complex sentences

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"He was tall, thin and very old, judging by the silver of his hair and beard, which were both long enough to tuck into his belt. He was wearing long robes, a purple cloak which swept the ground and high-heeled, buckled boots. His blue eyes were light, bright and sparkling behind half-moon spectacles and his nose was very long and crooked, as though it had been broken at least twice." [book 1, chapter 1]

- 'Harry Potter and the Philosopher's Stone' - J. K Rowling

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I do...

"Lord Asriel was a tall man with powerful shoulders, a fierce dark face, and eyes that seemed to flash and glitter with savage laughter. It was a face to be dominated by, or to fight: never a face to patronize or pity. All his movements were large and perfectly balanced, like those of a wild animal, and when he appeared in a room like this, he seemed a wild animal held in a cage too small for it."

- Philip Pullman, The Golden Compass



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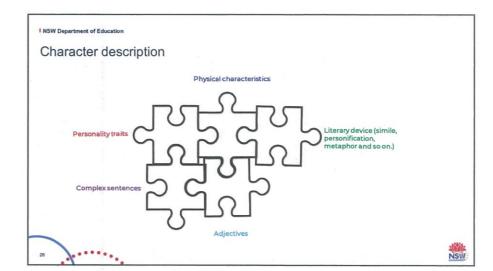
I do...

"He was most fifty, and he looked it. His hair was long and tangled and greasy, and hung down, and you could see his eyes shining through like he was behind vines. It was all black, no gray; so was his long, mixed-up whiskers. There warn't no color in his face, where his face showed; it was white; not like another man's white, but a white to make a body sick, a white to make a body's flesh crawl – a tree-toad white, a fish-belly white. As for his clothes – just rags, that was all. He had one ankle resting on t'other knee; the boot on that foot was busted, and two of his toes stuck through, and he worked them now and then. His hat was laying on the floor – an old black slouch with the top caved in, like a lid."

- Mark Twain, The Adventures of Huckleberry Finn



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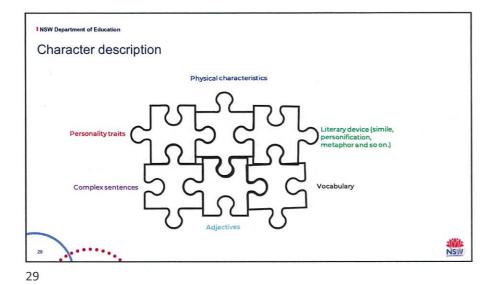
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- Philip Pullman, *The Golden Compass*

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I do...

Lord Asriel was a tall man with powerful shoulders, a fierce dark face, and eyes that seemed to flash and glitter with **savage** laughter. It was a face to be **dominated** by, or to fight: never a face to **patronize** or pity. All his movements were large and **perfectly balanced**, like those of a wild animal, and when he **appeared** in a room like this, he seemed a wild animal held in a cage too small for it."

- Philip Pullman, The Golden Compass

Your task:

Use Activity sheet 1: Literary description puzzle.

Highlight key features in the two character descriptions.

Use the puzzle to guide what you highlight.

Write annotations around the text extracts.

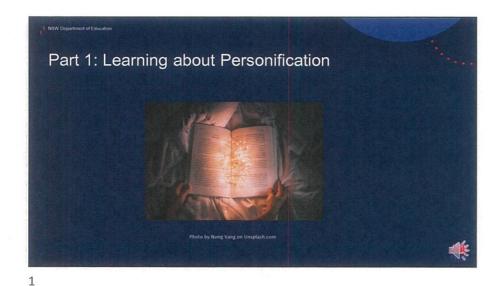
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Pause the video



Preparing for learning

blank paper or workbook

pencil or pen

activity sheet 1: volcano brainstorm

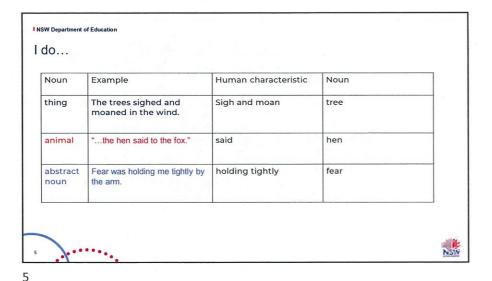
Activity sheet 2: newsflash!

Learning intention and success criteria

Learning intention:
I am learning to understand personification and create my own examples.

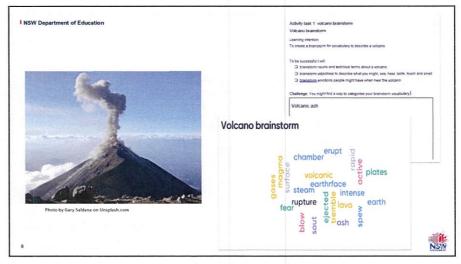
Success criteria:
I can match human characteristics with a noun.
I can visualise what the noun and action will look like.
I can create a sentence using the personification.
I can include punctuation to make the sentence complete.

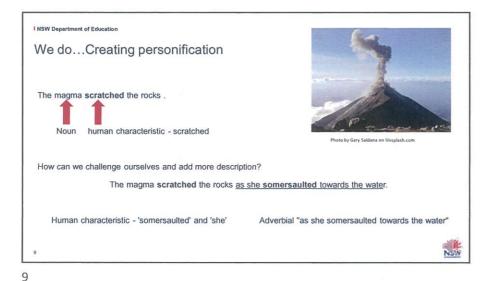
Personification is attributing or giving human characteristics to things, animals or abstract nouns, (love, power, fear).

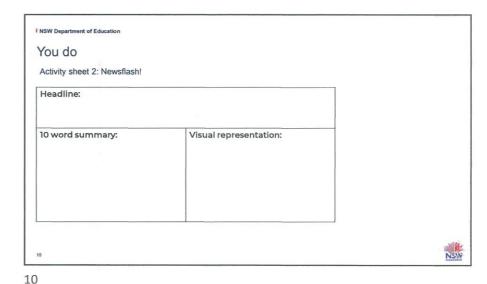




Personification is attributing or giving human characteristics to **things**, **animals** or **abstract nouns**, (love, power, fear).

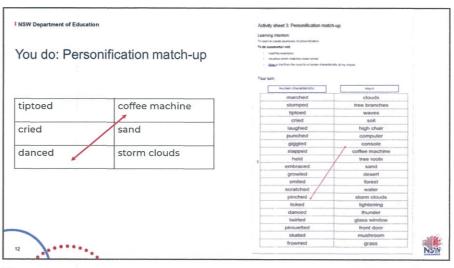


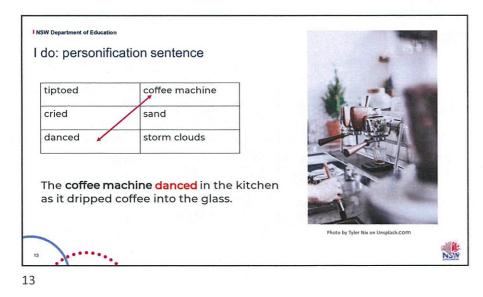


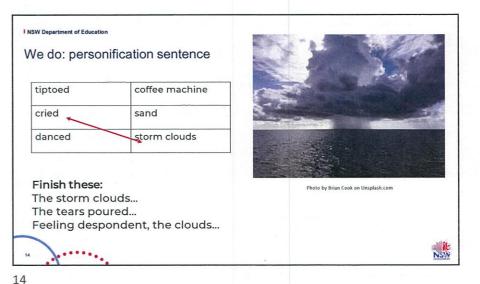


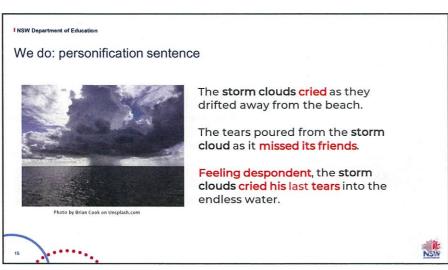
Learning intention:
I am learning to understand personification and create my own examples.

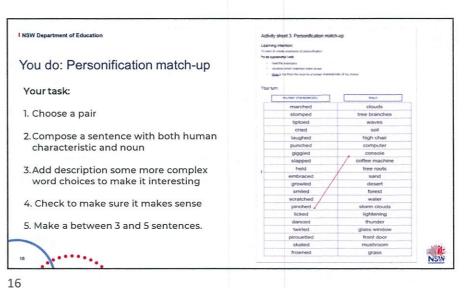
Success criteria:
I can match human characteristics with a noun. Q
I can visualise what the noun and action will look like.Q
I can create a sentence using the personification.
I can include punctuation to make the sentence complete.

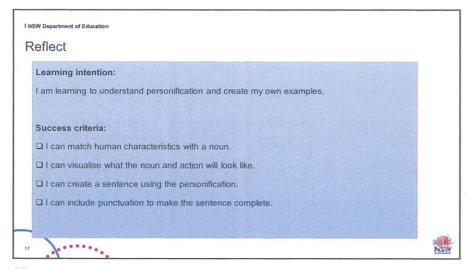


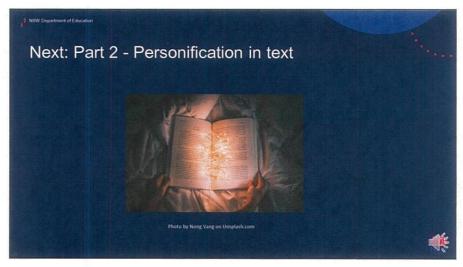












brainstorm Activity sheet 1: volcano

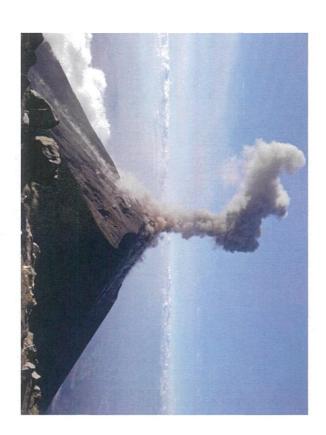
Learning intention:

To create a brainstorm of vocabulary to describe a volcano

Success criteria

- □ □I can add technical terms.
- ☐I can add sophisticated adjectives and verbs.
- ☐I can use my senses to brainstorm vocabulary.
- ☐I can use my background knowledge to help. □I can use research to add ideas.

Volcano brainstorm:



Activity sheet 2: Newsflash!

Representation age of what iffication might ke.	Summary No more than ten persor look lii	Headline: (Something short and sharp that will grab the reader)
	Visual Representation An image of what personification might look like.	d sharp that will grab the

Activity sheet 3: Personification match-up

To be successful I will:

- read the examples
- visualise which matches make sense
- draw a line from the noun to a human characteristic of my choice.

frowned	skated	pirouetted	twirled	danced	licked	pinched	scratched	smiled	growled	embraced	held	slapped	giggled	punched	laughed	cried	tiptoed	stomped	marched
grass	mushroom	front door	glass window	thunder	lightening	storm clouds	water	forest	desert	sand	tree roots	coffee machine	console	computer	high chair	soil	waves	tree branches	clouds

Activity sheet 3: Personification match-up (Modified)

To be successful I will:

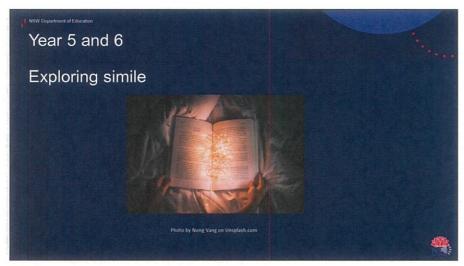
- read the examples visualise which matches make sense draw a line from the noun to a human characteristic of my choice.

Tip: you can cut these out and attempt different matches to find one I am happy with.

hid hid stomped cried	jumper lounge dog
pinched hugged	SWOrd

My favourite match:

Why do you like it the most?



I NSW Department of Education

I do...

Dreams

Hold fast to dreams

For if dreams die

Life is a broken-winged bird

That cannot fly.

Hold fast to dreams

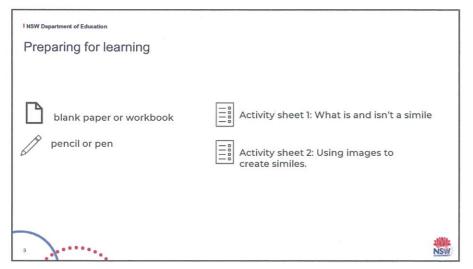
For when dreams go

Life is a barren field

Frozen with snow.

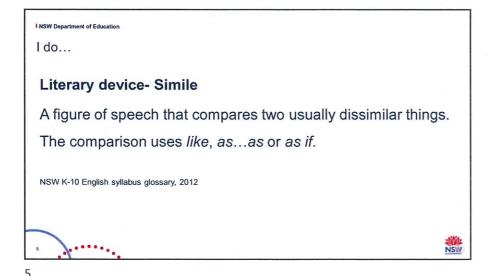
Langston Hughes – 1902-1967

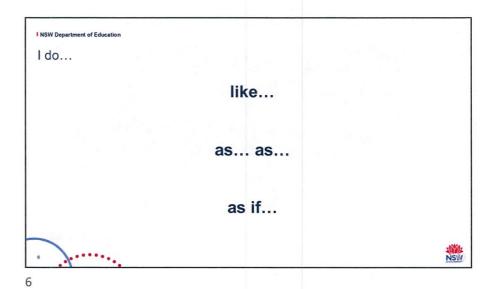
1



Learning intention and success criteria

Learning intention:
I am learning about what a simile is.
Success criteria:
I can define what a simile is in my own words Q
I can create examples and non-examples of simile
I can brainstorm some similes to match an image.



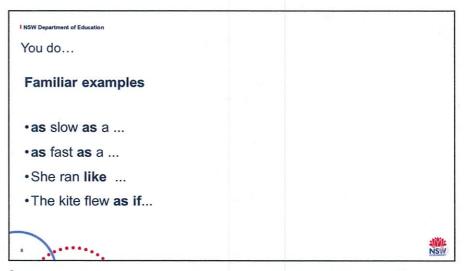


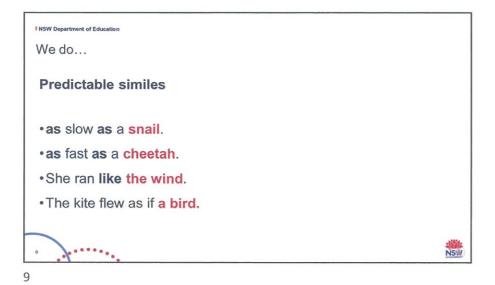
I NSW Department of Education

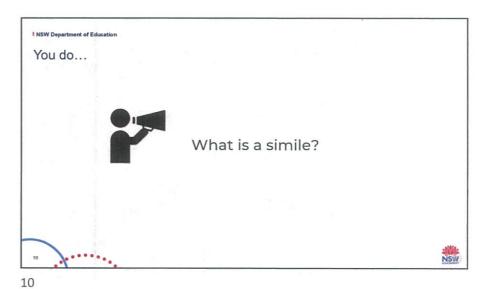
We do...

Simile

- as busy as a bee.
- as blind as a bat.
- as black as coal.
- as brave as a lion.
- as strong as an ox.
- slept like a log.

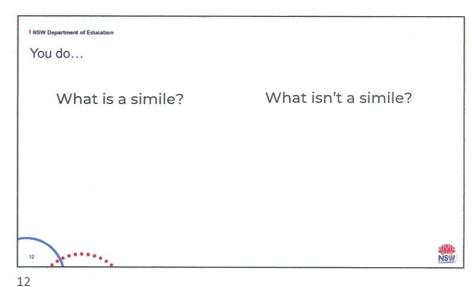


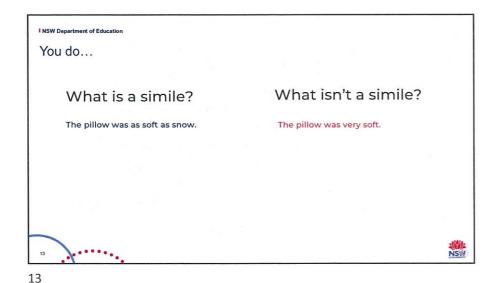


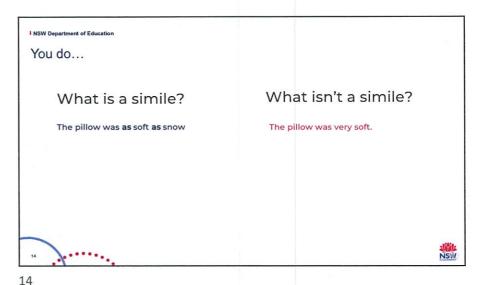


Learning intention and success criteria

Learning intention:
I am learning about what a simile is.
Success criteria:
I can define what a simile is in my own words
I can create examples and non-examples of simile C
I can brainstorm some similes to match an image.







You do...

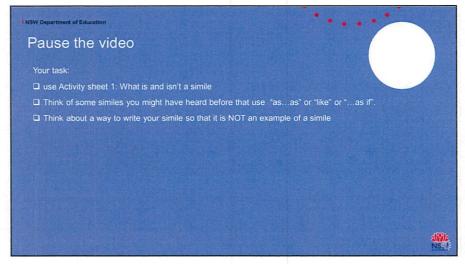
What is a simile?

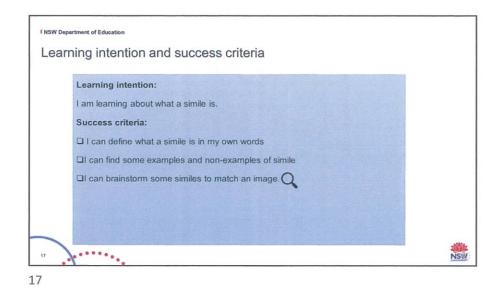
What isn't a simile?

The pillow was as soft as snow

Her skin was smooth like silk.

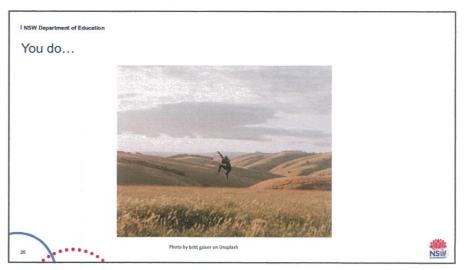
Her skin was smooth.

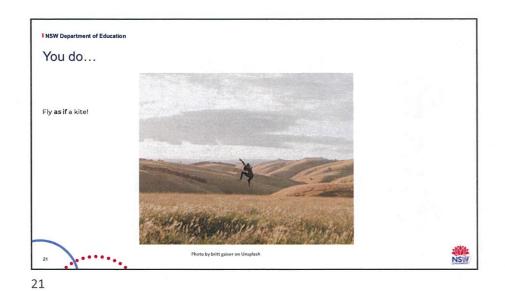














You do...

Fly like a kite!

Photo by britt gaiser on Unsplash

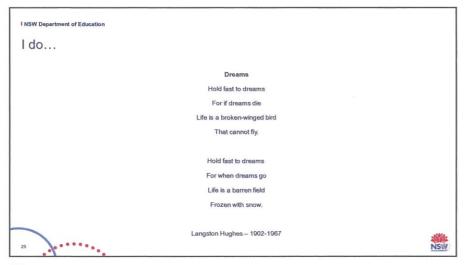
Pause the video

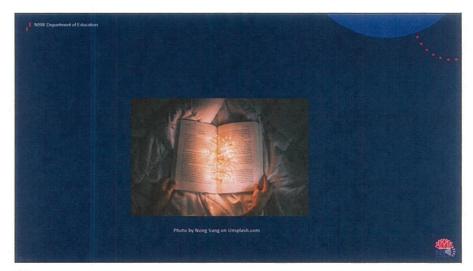
Your task:

use Activity sheet 2: Using images to create similes.

Brainstorm as many similes as you can using the images to guide you.

23





Activity sheet 1: What is and isn't a simile?

Read the following tasks and type or write your answers under the headings:

- Think of some similes you might have heard before that use "as...as", "like" or "...as if".
- Think about a way to write your simile so that it is NOT an example of a simile

What is a simile?

What isn't a simile?

Activity sheet 2: Using images to create similes

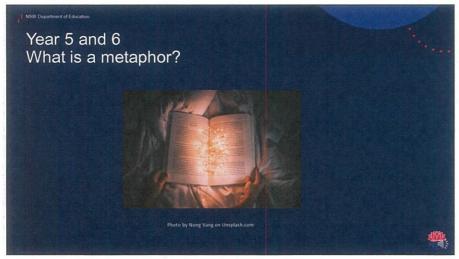
Your task:

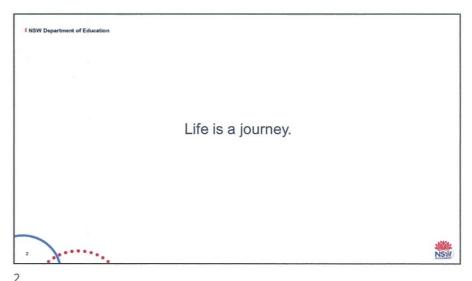
Use the image to complete the following tasks:

- Brainstorm vocabulary to match with the image (nouns, adjectives, verbs)
- Create similes using your vocabulary.



Photo by Britt Gaiser on Unsplash





Preparing for learning

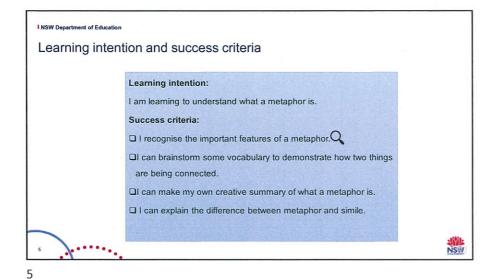
blank paper or workbook
pencil or pen

Activity sheet 1: Newsflash!

Learning intention and success criteria

Learning intention:
I am learning to understand what a metaphor is.

Success criteria:
I recognise the important features of a metaphor.
I can brainstorm some vocabulary to demonstrate how two things are being connected.
I can make my own creative summary of what a metaphor is.
I can explain the difference between metaphor and simile.





I do...

An author uses a metaphor to create a connection between two things to help a reader visualise an idea.

She is the sun.

The reader connects the person with all the attributes of the sun, such as bright, warm and caring or it could be harsh and burning.

The reader would need to use context clues.

Eyes are the windows to the soul.

The sound of rain was music to my ears.

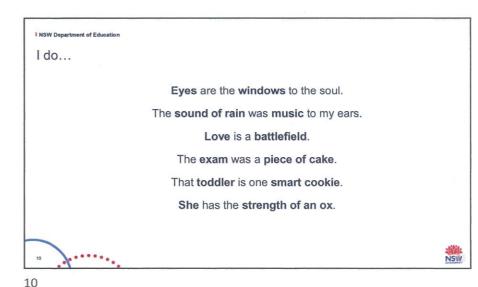
Love is a battlefield.

The exam was a piece of cake.

That toddler is one smart cookie.

She has the strength of an ox.





I do...

Metaphors are closely connected to a simile.

Both show a relationship between two things.

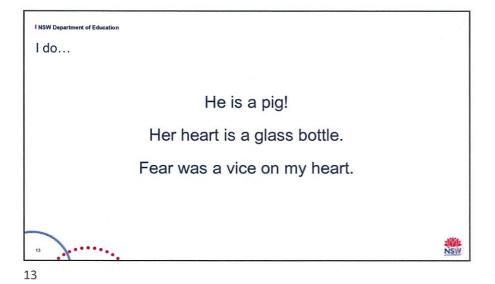
A metaphor moves beyond comparing and says one thing IS the other.

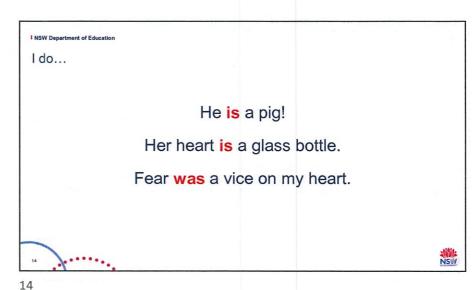
The two things are the same, not just similar.

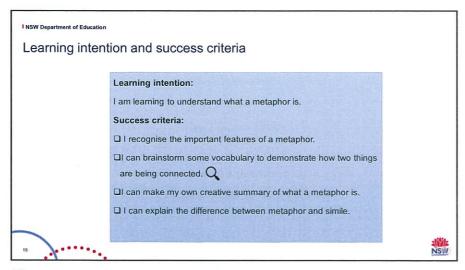
She is the sun!

I do...

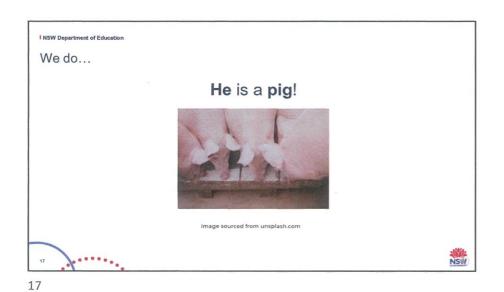
Metaphors are not literal, they are a way for authors to create an image of something that is extremely unlikely.

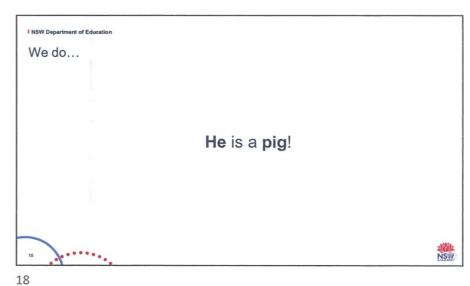












selfish

gluttonous

He is a pig!

disorderly

greedy

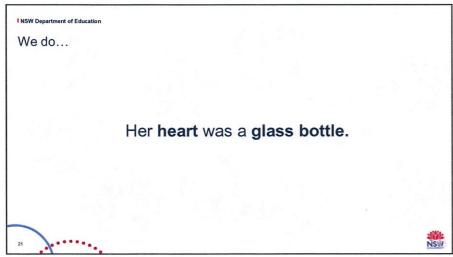
greedy

greedy

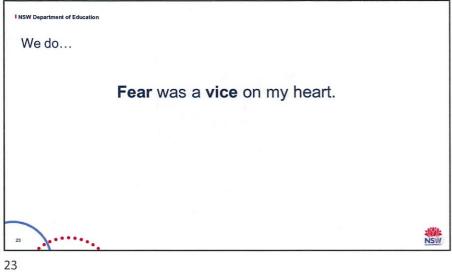
disorderly

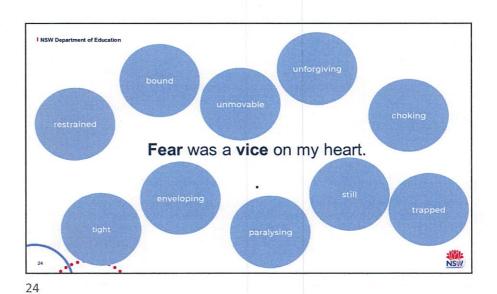
greedy

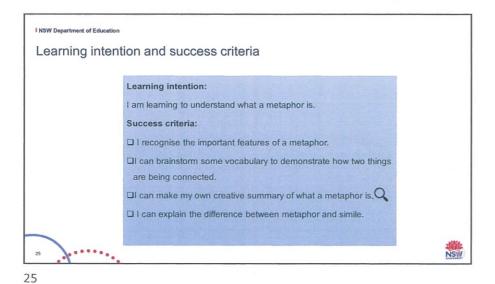


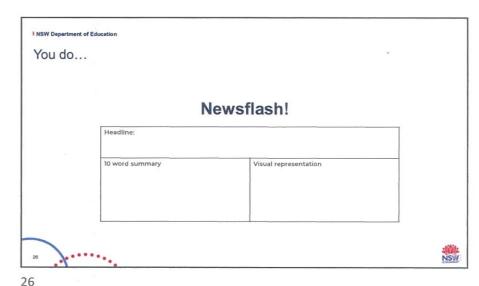








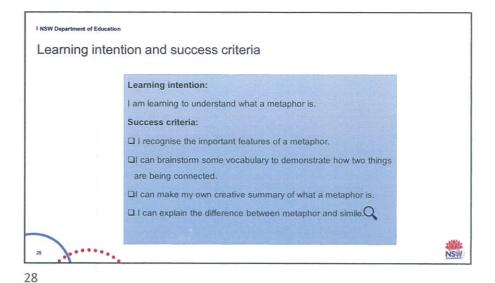


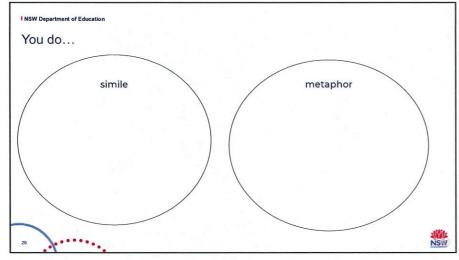


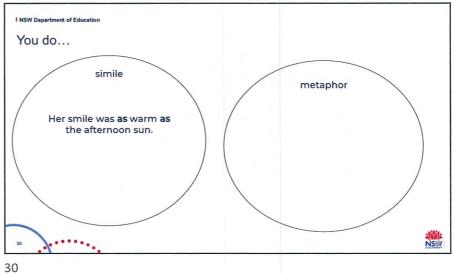
Pause the video

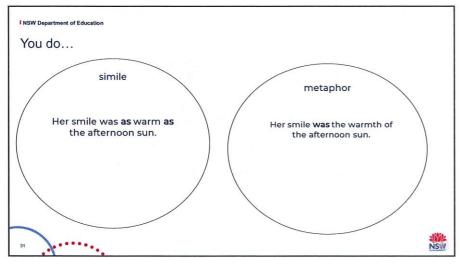
Your task:

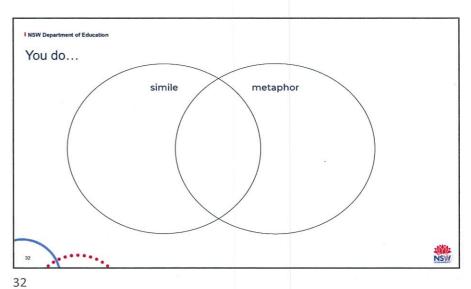
Use Activity sheet 1: Newsflash!
Create a short, sharp headline that is catchy for the reader.
Create a 10 word summary about what a metaphor is.
Draw a visual representation of a metaphor.

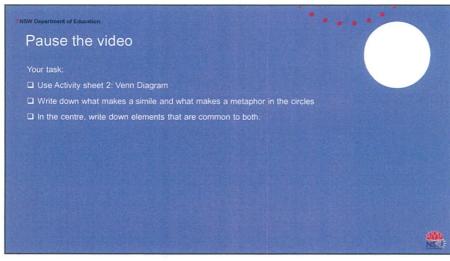


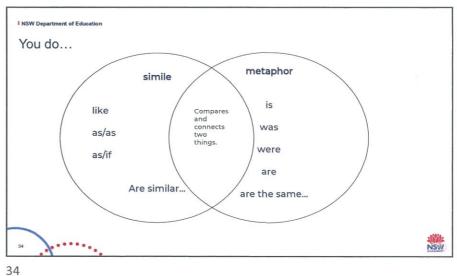


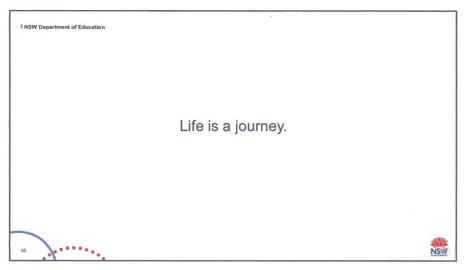


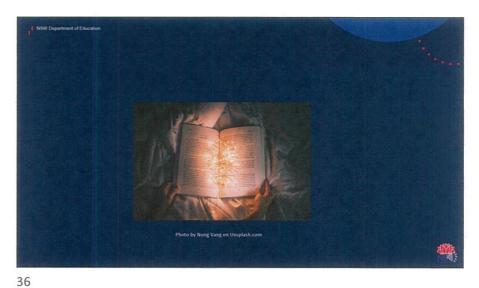












Activity sheet 1: Newsflash!

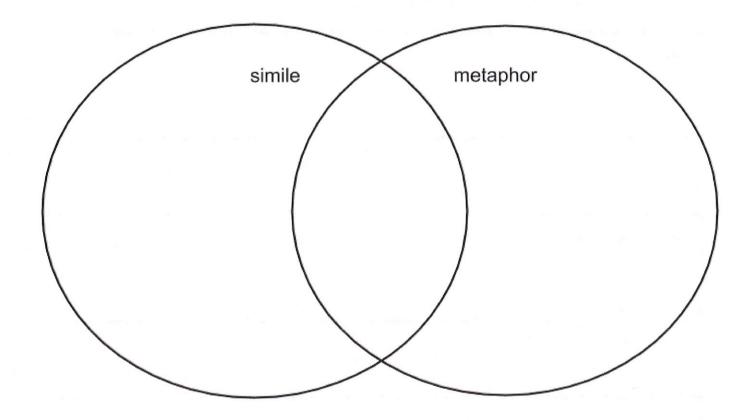
Your task

Create a Newsflash graphic organiser on your understanding on metaphor Create a short, sharp headline that is catchy for the reader. Create a 10-word summary about what a metaphor is. Draw a visual representation of a metaphor.				
Headline:				
Write a 10 word summary of what a metaphor is.				
A CONTRACTOR CONTRACTOR OF THE STATE OF THE				
Draw a visual representation of a metaphor.				

Activity sheet 2: Venn diagram

Your task

- ☐ Fill in the characteristics of a simile.
- ☐ Fill in the characteristics of a simile.
- Determine the similarities between them in the centre section.

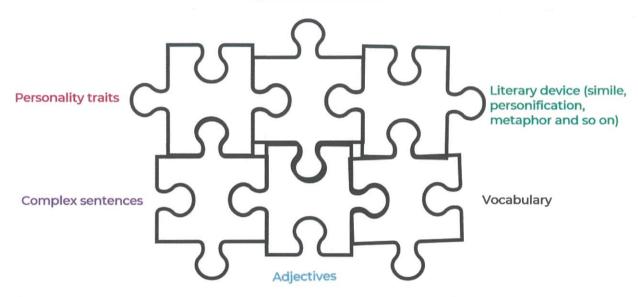


Activity sheet 1: Literary description puzzle

Your tasks

- ☐ Highlight key features in the two character descriptions.
- ☐ Use the puzzle to guide what you highlight.
- ☐ Write annotations around the text extracts.





Text extract 1

A black shadow dropped down into the circle. It was Bagheera the Black Panther, inky black all over, but with the panther markings showing up in certain lights like the pattern of watered silk. Everybody knew Bagheera, and nobody cared to cross his path, for he was as cunning as Tabaqui, as bold as the wild buffalo, and as reckless as the wounded elephant. But he had a voice as soft as wild honey dripping from a tree, and a skin softer than down.

Rudyard Kipling, The Jungle Books

Text extract 2

My brother Ben's face, thought Eugene, is like a piece of slightly yellow ivory; his high white head is knotted fiercely by his old man's scowl; his mouth is like a knife, his smile the flicker of light across a blade. His face is like a blade, and a knife, and a flicker of light: it is delicate and fierce, and scowls beautifully forever, and when he fastens his hard white fingers and his scowling eyes upon a thing he wants to fix, he sniffs with sharp and private

concentration through his long, pointed nose...his hair shines like that of a young boy—it is crinkled and crisp as lettuce. (p. 135)

'Look Homeward, Angel' by Thomas Wolfe (Simon & Schuster, 1995, originally published 1929)

Text extract 3

This hobbit was a very well-to-do hobbit, and his name was Baggins. The Bagginses have lived in the neighbourhood of The Hill for time out of mind, and people considered them very respectable, not only because most of them were rich, but also because they never had any adventures or did anything unexpected: you could tell what a Baggins would say on any question without the bother of asking him. This is a story of how a Baggins had an adventure, and found himself doing and saying things altogether unexpected. He may have lost the neighbours' respect, but he gained – well, you will see whether he gained anything in the end.

The mother of our particular hobbit – what is a hobbit? I suppose hobbits need some description nowadays, since they have become rare and shy of the Big People, as they call us. They are (or were) a little people, about half our height, and smaller than the bearded dwarves. Hobbits have no beards. There is little or no magic about them, except the ordinary everyday sort which helps them to disappear quietly and quickly when large stupid folk like you and me come blundering along, making a noise like elephants which they can hear a mile off. They are inclined to be fat in the stomach; they dress in bright colours (chiefly green and yellow); wear no shoes, because their feet grow natural leathery soles and thick warm brown hair like the stuff on their heads (which is curly); have long clever brown fingers, good-natured faces, and laugh deep fruity laughs (especially after dinner, which they have twice a day when they can get it). "

'The Hobbit' by J.R.R Tolkien

Text extract 4

Look, I didn't want to be a half-blood.

If you're reading this because you think you might be one, my advice is: close this book right now. Believe whatever lie your mom or dad told you about your birth, and try to lead a normal life.

Being a half-blood is dangerous. It's scary. Most of the time, it gets you killed in painful, nasty ways. If you're a normal kid, reading this because you think it's fiction, great. Read on. I envy you for being able to believe that none of this ever happened. But if you recognize yourself in these pages – if you feel something stirring inside – stop reading

immediately. You might be one of us. And once you know that, it's only a matter of time before they sense it too, and they'll come for you.

Don't say I didn't warn you.

My name is Percy Jackson.

I'm twelve years old. Until a few months ago, I was a boarding student at Yancy Academy, a private school for troubled kids in upstate New York.

Am I a troubled kid?

Yeah. You could say that.

- Percy Jackson and The Lightning Thief (Book 1) 2013 Penguin

Learning From Home- Year 5/6, Week 1 Physical World

Native Australian Animals



Research a native Australian Animal. Write an information report on your chosen animal.	Design and make a habitat for a Native Australian Animal. Use resources you have at home and in the backyard. Take photos of the habitat or write a description about it. Include the materials you used.	Research if there are any Dreaming Stories about your chosen native. Retell the story. You can either video yourself retelling the story, draw a story map, write a recount about it.	Write a description of your chosen native Australian Animal. Ask a family member to guess what the animal is from reading your description.
Create an artwork of your chosen native Australian Animal.	Create a children's story using a native Australian Animal as the main character.	Write a letter to the local government telling them why it's important to protect these native animals and their habitats.	You are a worker at the Australian Reptile Park. Which animal would you work with and why? What do you think a day working at the Reptile Park would be like?
Research if any Australian Animals are on the endangered species list.	Create an Aboriginal artwork using your researched Australian Native Animal as the outline.	Attempt to draw this cartoon Koala. https://www.youtube.com/watch?v=h	How many native Australian snakes are on the most venomous snakes list. What number are they on the list and what is their name?
Create a poster explaining what a marsupial is.	Write a persuasive text about whether Native Australian Animals should be kept in captivity or not.	Write down what you've enjoyed learning about Native Australian Animals.	Did you know that a Quokka's babies are called joeys? How many other animals young are called joeys?

You can log onto your families Facebook and watch the programs the Australian Reptile Park have to offer this week to assist with your learning



Dreaming Stories

https://www.youtube.com/watch?v=0y3Ta5xcKV4

https://www.youtube.com/watch?v=8sWFAGGWvUA&t=43s

https://www.youtube.com/watch?v=T8RA7-yktM0

Australian Reptile Park

https://www.reptilepark.com.au/

Marsupials

https://australian.museum/learn/species-identification/ask-an-expert/what-is-a-marsupial/